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HOW TO USE THE 11TH EDITION OF FUNDAMENTALS OF PHYSICS

The *WileyPLUS* Course for *Fundamentals of Physics* is now in its 11th edition. You will note that this print component does not have an edition number. This is because while we completely overhauled the WP course for the 11th edition, we did not change anything in the print version other than this preface. It is our hope that students will use the 11th edition of *Fundamentals of Physics* in *WileyPLUS* as their sole course material. If they do need a print companion, the edition previously sold as the 10th edition is available to them.

A LETTER FROM THE AUTHOR

PHYSICS FOR RACHAEL

The eleventh edition of *Fundamentals of Physics* is an online, interactive, digital learning center within *WileyPLUS*. My working title for the “book” portion of the center is *Physics for Rachael* because I originated its design when Rachael Catrina was in my first semester physics class.



Rachael Catrina and Jearl Walker
Photo courtesy of Rachael Catrina

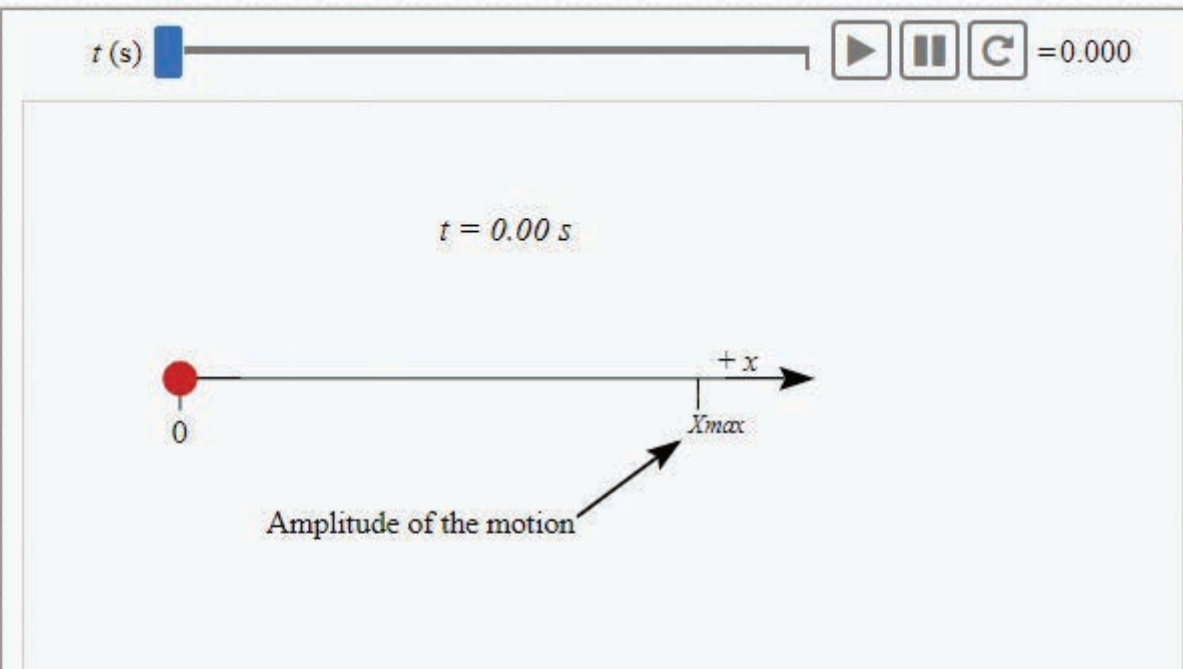
Within the first few weeks, Rachael began to come to my office for help. I soon realized that, although she was eager to succeed, she was not learning enough by reading the textbook and she was not gaining enough information from my lectures to do the homework or prepare for the exams. So, we began discussions of the physics in two-hour sessions each week for the rest of the semester. I would explain some physics and then ask guiding questions. She would respond. If she was wrong, I would tell her the correct answer and why. Instead of passive reading in the textbook or passive listening to the lectures, we had a back-and-forth exchange of questions and explanations. *Passive* switched to *engaged*. She learned the physics. I learned how a modern student thinks.

At the end of the semester, I pitched the idea of converting *Fundamentals 10e* to be an online, digital, interactive “book” to the publisher, John Wiley & Sons. Together we have now transformed the traditional book of thousands of declarative sentences into a Rachael-type of discourse. In each chapter section, I explain some physics and then ask guiding questions, which the online student will answer. If the student’s answer is wrong, then I indicate the correct answer and why. In that way I guide the student through the chapter. The book is now much more than just a book. Rather, it is part of a learning center with information, interactive challenges, activities, games (which can be group activities), and embedded media. The reality is that today most students taking the introductory physics course are like Rachael in that they need lots of guidance and interaction. Although I cannot be available in person for each student as I was for Rachael, this digital and interactive resource is available 24/7.

Brad Trees of Ohio Wesleyan University has contributed many interactive exercises and simulations within the *Rachael* chapters and within *WileyPLUS*. They will engage the students in visual ways, challenging them to dig deeper into the physics than the standard homework problems. Many are based on real-world applications of physics and offer animations of time dependent phenomena.

WHAT'S NEW IN THE ELEVENTH EDITION

Interactive Exercises and Simulations by Brad Trees of Ohio Wesleyan University. How do we help students understand challenging concepts in physics? How do we motivate students to engage with core content in a meaningful way? The new simulations accompanying the eleventh edition of *Fundamentals of Physics* are intended to address these key questions. Each module in the Etext is linked to one or more simulations that convey concepts visually. A simulation depicts a physical situation in which time dependent phenomena are animated and information is presented in multiple representations including a visual representation of the physical system as well as a plot of related variables. Often, adjustable parameters allow the user to change a property of the system and to see the effects of that change on the subsequent behavior. For visual learners, the simulations provide an opportunity to “see” the physics in action. Each simulation is also linked to a set of interactive exercises, which guides the student through a deeper interaction with the physics underlying the simulation. The exercises consist of a series of practice questions with feedback and detailed solutions. Instructors may choose to assign the exercises for practice, to recommend the exercises to students as additional practice, and to show individual simulations during class time to demonstrate a concept and to motivate class discussion.



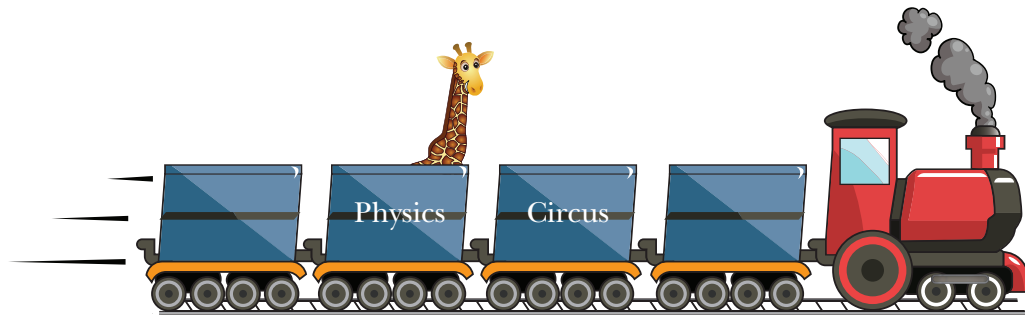
An example of periodic motion

A particle undergoes periodic motion along an x axis between $x=0$ and x_{\max} . This can represent the motion of a ball connected to a paddle by an elastic string, as discussed in Module 15.1.

Questions throughout the chapter narratives Every section (module) of a chapter contains questions that guide a student through the physics or explore a figure or video. An answer and an explanation are provided for each question. There are no “traps” that prevent a student from

progressing through the chapter. A student's progress is reported to an online gradebook, for a student's personal use or for an instructor's grade assessment.

Games and opportunities for group work Each chapter contains a game based on key ideas in the chapter and presented in a fun manner. The games can also be used as group exercises or a break in a long lecture or for flipped classrooms. Answers and explanations are always provided.



Derivations In a print book, students very rarely read a derivation, much less study it. In the Rachael version of *Fundamentals of Physics*, the student will work through every derivation by answering several questions along the way, with the results reported to the online gradebook. Thus, the student can understand the result and its limitations rather than merely using it as a plug-in equation.

Sample Problems Every Sample Problem (about 15 per chapter) has been transformed from a passive reading experience to a series of interactive steps, with the results reported to the online gradebook. In some Sample Problems, a student works through the calculations with a series of guiding questions. In others, a student follows a link to one of my videos and then answers several questions after the video.

Video Links Links to video explanations, interactive figures, and demonstrations are now embedded in the narrative, and every link is followed by an interactive series of questions, with the results reported to the online gradebook.

Roll-over figures Some of the more challenging figures have been converted so that a student can see different aspects by rolling over the figure.

WileyPLUS WILEYPLUS

WileyPLUS is a dynamic learning center stocked with many different learning aids, including just-in-time problem-solving tutorials, reading quizzes (to encourage reading about the physics prior to lectures), animated figures, hundreds of sample problems with worked-out solutions, numerous demonstrations, and over 1500 videos ranging from math reviews to mini-lectures to examples. All are available 24/7 and can be repeated as many times as desired. Thus, if a student gets stuck on a homework problem at, say, 2:00 AM (which appears to be a popular time for doing physics homework), friendly and helpful resources are available.

Learning Tools When I learned first-year physics in the first edition of Halliday and Resnick, I caught on by repeatedly rereading a chapter. These days we better understand that students have a wide range of learning styles. So, *Physics for Rachael* and *WileyPLUS* contain many different learning tools. Here are a few.

Free-body diagrams In chapters involving vector addition (such as the chapters on Newton's laws, Coulomb's law, and electric fields), a number of the homework problems require a student to construct a free-body diagram.

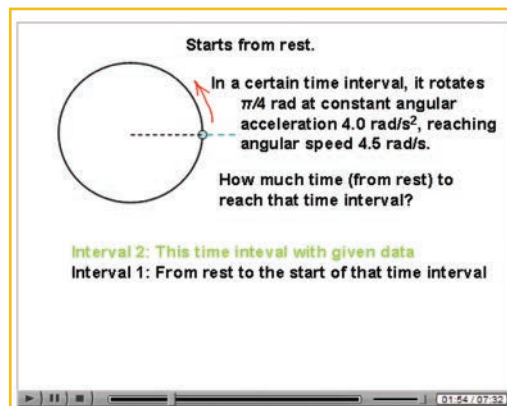
Links between homework problems and learning objectives Every homework question and problem are linked to a learning objective, to answer the (usually unspoken) questions, “Why am I working this problem? What am I supposed to learn from it?” By being explicit about a problem’s purpose, I believe that a student might better transfer the learning objective to other problems with a different wording but the same key idea. Such transference would defeat the common trouble that a student learns to work a particular problem but cannot then apply its key idea to a problem in a different setting.

Video Illustrations David Maiullo of Rutgers University has created video versions of approximately 30 of the photographs and figures from 10e. Links to many of them are embedded in the chapters and all are linked out of *WileyPLUS*. Much of physics is the study of things that move, and video can often provide better representation than a static photo or figure.

Animations Each chapter contains an embedded link to an animation of a key figure. I chose the figures that are rich in information so that a student can see the physics in action and played out over a minute or two.

Videos I have made well over 1500 instructional videos, with more coming. Students can watch me draw or type on the screen as they hear me talk about a solution, tutorial, sample problem, or review, very much as they would experience were they sitting next to me in my office while I worked out something on a notepad. An instructor’s lectures and tutoring will always be the most valuable learning tools, but my videos are available 24 hours a day, 7 days a week, and can be repeated indefinitely.

- **Video tutorials on subjects in the chapters.** I chose the subjects that challenge the students the most, the ones that my students scratch their heads about.
- **Video reviews of high school math,** such as basic algebraic manipulations, trig functions, and simultaneous equations.
- **Video introductions to math,** such as vector multiplication, that will be new to the students.
- **Video presentations of Sample Problems.** My intent is to work out the physics, starting with the Key Ideas instead of just grabbing a formula. However, I also want to demonstrate how to read a sample problem, that is, how to read technical material to learn problem-solving procedures that can be transferred to other types of problems.
- **Video solutions to 20% of the end-of chapter problems.** The availability and timing of these solutions are controlled by the instructor. For example, they might be available after a homework deadline or a quiz. Each solution is not simply a plug-and-chug recipe. Rather I build a solution from the Key Ideas to the first step of reasoning and to a final solution. The student learns not just how to solve a particular problem but how to tackle any problem, even those that require *physics courage*.



GO Tutorial Close

This GO Tutorial will provide you with a step-by-step guide on how to approach this problem. When you are finished, go back and try the problem again on your own. To view the original question while you work, you can just drag this screen to the side. (This GO Tutorial consists of 4 steps).

Step 1: Solution Step 1 of GO Tutorial 10-30

KEY IDEAS:

- (1) When an object rotates at constant angular acceleration, we can use the constant-acceleration equations of Table 10-1 modified for angular motion:
 - (1) $\omega = \omega_0 + \alpha t$
 - (2) $\theta - \theta_0 = \omega_0 t + \frac{1}{2} \alpha t^2$
 - (3) $\omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$
 - (4) $\theta - \theta_0 = \frac{1}{2}(\omega_0 + \omega)t$
 - (5) $\theta - \theta_0 = \omega t - \frac{1}{2} \alpha t^2$
- Counterclockwise is the positive direction of rotation, and clockwise is the negative direction.
- If a particle moves around a rotation axis at radius r , the magnitude of its radial (centripetal) acceleration a_r at any moment is related to its tangential speed v (the speed along the circular path) and its angular speed at that moment by

$$a_r = \frac{v^2}{r} = \omega^2 r$$
- If a particle moves around a rotation axis at radius r , the magnitude of its tangential acceleration a_t at any moment is related to angular acceleration α at that moment by

$$a_t = r\alpha$$
- If a particle moves around a rotation axis at radius r , the angular displacement through which it rotates is related to the distance s it moves along its circular path by

$$s = r\Delta\theta$$

GETTING STARTED: What is the radius of rotation (in meters) of a point on the rim of the flywheel?

Number Unit

exact number, no tolerance

[Check Your Input](#)

Step 2: Solution Step 2 of GO Tutorial 10-30

What is the final angular speed in radians per second?

Number Unit

the tolerance is +/-2%

[Check Your Input](#)

Step 3: Solution Step 3 of GO Tutorial 10-30

What was the initial angular speed?

Number Unit

exact number, no tolerance

[Check Your Input](#)

Step 4: Solution Step 4 of GO Tutorial 10-30

Through what angular distance does the flywheel rotate to reach the final angular speed?

Number Unit

the tolerance is +/-2%

[Check Your Input](#)

Now that you know how to solve the problem, go back and try again on your own. [Close](#)

- **Video examples of how to read data from graphs** (more than simply reading off a number with no comprehension of the physics).

Problem-Solving Help I have written a large number of resources for *WileyPLUS* designed to help build the students' problem-solving skills.

- **Hundreds of additional sample problems.** These are available as stand-alone resources but (at the discretion of the instructor) they are also linked out of the homework problems. So, if a homework problem deals with, say, forces on a block on a ramp, a link to a related sample problem is provided. However, the sample problem is not just a replica of the homework problem and thus does not provide a solution that can be merely duplicated without comprehension.
- **GO Tutorials** for 15% of the end-of-chapter homework problems. In multiple steps, I lead a student through a homework problem, starting with the Key Ideas and giving hints when wrong answers are submitted. However, I purposely leave the last step (for the final answer) to the students so that they are responsible at the end. Some online tutorial systems trap a student when wrong answers are given, which can generate a lot of frustration. My GO Tutorials are not traps, because at any step along the way, a student can return to the main problem.
- **Hints on every end-of-chapter homework problem** are available (at the discretion of the instructor). I wrote these as true hints about the main ideas and the general procedure for a solution, not as recipes that provide an answer without any comprehension.

Evaluation Materials

- **Pre-lecture reading questions are available in *WileyPLUS* for each chapter section.** I wrote these so that they do not require analysis or any deep understanding; rather they simply test whether a student has read the section. When a student opens up a section, a randomly chosen reading question (from a bank of questions) appears at the end. The instructor can decide whether the question is part of the grading for that section or whether it is just for the benefit of the student.
- **Checkpoints are available within chapter sections.** I wrote these so that they require analysis and decisions about the physics in the section. Answers and explanations are given for each, and the results are reported to the online gradebook.
- **All end-of-chapter homework Problems** (and many more problems) are available in *WileyPLUS*. The instructor can construct a homework assignment and control how it is graded when the answers are submitted online. For example, the instructor controls the deadline for submission and how many attempts a student is allowed on an answer. The instructor also controls which, if any, learning aids are available with each homework problem. Such links can include hints, sample problems, in-chapter reading materials, video tutorials, video math reviews, and even video solutions (which can be made available to the students after, say, a homework deadline).
- **Symbolic notation problems** that require algebraic answers are available in every chapter.
- **All end-of-chapter homework Questions** are available for assignment in *WileyPLUS*. These Questions (in a multiple choice format) are designed to evaluate the students' conceptual understanding.

FUNDAMENTALS OF PHYSICS-FORMAT OPTIONS

Fundamentals of Physics was designed to optimize students' online learning experience. We highly recommend that students use the digital course within *WileyPLUS* as their primary course material. If, however, a print version is required, it is available, but please note that the content in the text differs from the content in the *WileyPLUS* course. Here are students' purchase options and ISBNs:

- 11E *WileyPLUS* course
- *Fundamentals of Physics* Looseleaf Print Companion bundled with *WileyPLUS*
- *Fundamentals of Physics* vol 1 bundled with *WileyPLUS*
- *Fundamentals of Physics* vol 2 bundled with *WileyPLUS*
- *Fundamentals of Physics* Vitalsource etext

INSTRUCTOR SUPPLEMENTS

Instructor's Solutions Manual by Sen-Ben Liao, Lawrence Livermore National Laboratory. This manual provides worked-out solutions for all problems found at the end of each chapter. It is available in both MSWord and PDF.

Instructor Companion Site <http://www.wiley.com/college/halliday>

- **Instructor's Manual** This resource contains lecture notes outlining the most important topics of each chapter; demonstration experiments; laboratory and computer projects; film and video sources; answers to all Questions, Exercises, Problems, and Checkpoints; and a correlation guide to the Questions, Exercises, and Problems in the previous edition. It also contains a complete list of all problems for which solutions are available to students (SSM, WWW, and ILW).
- **Classroom Response Systems ("Clicker") Questions** by David Marx, Illinois State University. There are two sets of questions available: Reading Quiz questions and Interactive Lecture questions. The Reading Quiz questions are intended to be relatively straightforward for any student who reads the assigned material. The Interactive Lecture questions are intended for use in an interactive lecture setting.
- **Wiley Physics Simulations** by Andrew Duffy, Boston University and John Gastineau, Vernier Software. This is a collection of 50 interactive simulations (Java applets) that can be used for classroom demonstrations.
- **Wiley Physics Demonstrations** by David Maiullo, Rutgers University. This is a collection of digital videos of 80 standard physics demonstrations. They can be shown in class or accessed from *WileyPLUS*. There is an accompanying Instructor's Guide that includes "clicker" questions.
- **Test Bank** by Suzanne Willis, Northern Illinois University. The Test Bank includes more than 2200 multiple-choice questions. These items are also available in the Computerized Test Bank, which provides full editing features to help you customize tests (available in both IBM and Macintosh versions).
- **All text illustrations** suitable for both classroom projection and printing.
- **Lecture PowerPoint Slides** These PowerPoint slides serve as a helpful starter pack for instructors, outlining key concepts and incorporating figures and equations from the text (available upon request).

STUDENT SUPPLEMENTS

Student Solutions Manual (ISBN 9781119455127) by Sen-Ben Liao, Lawrence Livermore National Laboratory. This manual provides students with complete worked-out solutions to 15 percent of the problems found at the end of each chapter within the text. The Student Solutions Manual for the 10th edition is written using an innovative approach called TEAL, which stands for Think, Express, Analyze, and Learn. This learning strategy was originally developed at the Massachusetts Institute of Technology and has proven to be an effective learning tool for students. These problems with TEAL solutions are indicated with an SSM icon in the text.

Introductory Physics with Calculus as a Second Language (ISBN 9780471739104) *Mastering Problem Solving* by Thomas Barrett of Ohio State University. This brief paperback teaches the student how to approach problems more efficiently and effectively. The student will learn how to recognize common patterns in physics problems, break problems down into manageable steps, and apply appropriate techniques. The book takes the student step by step through the solutions to numerous examples.

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FUNDAMENTALS OF PHYSICS

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Measurement

1-1 MEASURING THINGS, INCLUDING LENGTHS

Learning Objectives

After reading this module, you should be able to . . .

- 1.01 Identify the base quantities in the SI system.
- 1.02 Name the most frequently used prefixes for SI units.

1.03 Change units (here for length, area, and volume) by using chain-link conversions.

1.04 Explain that the meter is defined in terms of the speed of light in vacuum.

Key Ideas

- Physics is based on measurement of physical quantities. Certain physical quantities have been chosen as base quantities (such as length, time, and mass); each has been defined in terms of a standard and given a unit of measure (such as meter, second, and kilogram). Other physical quantities are defined in terms of the base quantities and their standards and units.
- The unit system emphasized in this book is the International System of Units (SI). The three physical quantities displayed in Table 1-1 are used in the early chapters. Standards, which must be both accessible and invariable, have been established for these base quantities by

international agreement. These standards are used in all physical measurement, for both the base quantities and the quantities derived from them. Scientific notation and the prefixes of Table 1-2 are used to simplify measurement notation.

- Conversion of units may be performed by using chain-link conversions in which the original data are multiplied successively by conversion factors written as unity and the units are manipulated like algebraic quantities until only the desired units remain.

- The meter is defined as the distance traveled by light during a precisely specified time interval.

What Is Physics?

Science and engineering are based on measurements and comparisons. Thus, we need rules about how things are measured and compared, and we need experiments to establish the units for those measurements and comparisons. One purpose of physics (and engineering) is to design and conduct those experiments.

For example, physicists strive to develop clocks of extreme accuracy so that any time or time interval can be precisely determined and compared. You may wonder whether such accuracy is actually needed or worth the effort. Here is one example of the worth: Without clocks of extreme accuracy, the Global Positioning System (GPS) that is now vital to worldwide navigation would be useless.

Measuring Things

We discover physics by learning how to measure the quantities involved in physics. Among these quantities are length, time, mass, temperature, pressure, and electric current.

We measure each physical quantity in its own units, by comparison with a **standard**. The **unit** is a unique name we assign to measures of that quantity—for example, meter (m) for the quantity length. The standard corresponds to exactly 1.0 unit of the quantity. As you will see, the standard for length, which corresponds

to exactly 1.0 m, is the distance traveled by light in a vacuum during a certain fraction of a second. We can define a unit and its standard in any way we care to. However, the important thing is to do so in such a way that scientists around the world will agree that our definitions are both sensible and practical.

Once we have set up a standard—say, for length—we must work out procedures by which any length whatever, be it the radius of a hydrogen atom, the wheelbase of a skateboard, or the distance to a star, can be expressed in terms of the standard. Rulers, which approximate our length standard, give us one such procedure for measuring length. However, many of our comparisons must be indirect. You cannot use a ruler, for example, to measure the radius of an atom or the distance to a star.

Base Quantities. There are so many physical quantities that it is a problem to organize them. Fortunately, they are not all independent; for example, speed is the ratio of a length to a time. Thus, what we do is pick out—by international agreement—a small number of physical quantities, such as length and time, and assign standards to them alone. We then define all other physical quantities in terms of these *base quantities* and their standards (called *base standards*). Speed, for example, is defined in terms of the base quantities length and time and their base standards.

Base standards must be both accessible and invariable. If we define the length standard as the distance between one’s nose and the index finger on an outstretched arm, we certainly have an accessible standard—but it will, of course, vary from person to person. The demand for precision in science and engineering pushes us to aim first for invariability. We then exert great effort to make duplicates of the base standards that are accessible to those who need them.

Table 1-1 Units for Three SI Base Quantities

Quantity	Unit Name	Unit Symbol
Length	meter	m
Time	second	s
Mass	kilogram	kg

Table 1-2 Prefixes for SI Units

Factor	Prefix ^a	Symbol
10 ²⁴	yotta-	Y
10 ²¹	zetta-	Z
10 ¹⁸	exa-	E
10 ¹⁵	peta-	P
10 ¹²	tera-	T
10⁹	giga-	G
10⁶	mega-	M
10³	kilo-	k
10 ²	hecto-	h
10 ¹	deka-	da
10 ⁻¹	deci-	d
10⁻²	centi-	c
10⁻³	milli-	m
10⁻⁶	micro-	μ
10⁻⁹	nano-	n
10⁻¹²	pico-	p
10 ⁻¹⁵	femto-	f
10 ⁻¹⁸	atto-	a
10 ⁻²¹	zepto-	z
10 ⁻²⁴	yocto-	y

^aThe most frequently used prefixes are shown in bold type.

The International System of Units

In 1971, the 14th General Conference on Weights and Measures picked seven quantities as base quantities, thereby forming the basis of the International System of Units, abbreviated SI from its French name and popularly known as the *metric system*. Table 1-1 shows the units for the three base quantities—length, mass, and time—that we use in the early chapters of this book. These units were defined to be on a “human scale.”

Many SI *derived units* are defined in terms of these base units. For example, the SI unit for power, called the **watt** (W), is defined in terms of the base units for mass, length, and time. Thus, as you will see in Chapter 7,

$$1 \text{ watt} = 1 \text{ W} = 1 \text{ kg} \cdot \text{m}^2/\text{s}^3, \quad (1-1)$$

where the last collection of unit symbols is read as kilogram-meter squared per second cubed.

To express the very large and very small quantities we often run into in physics, we use *scientific notation*, which employs powers of 10. In this notation,

$$3\,560\,000\,000 \text{ m} = 3.56 \times 10^9 \text{ m} \quad (1-2)$$

and

$$0.000\,000\,492 \text{ s} = 4.92 \times 10^{-7} \text{ s}. \quad (1-3)$$

Scientific notation on computers sometimes takes on an even briefer look, as in 3.56 E9 and 4.92 E-7, where E stands for “exponent of ten.” It is briefer still on some calculators, where E is replaced with an empty space.

As a further convenience when dealing with very large or very small measurements, we use the prefixes listed in Table 1-2. As you can see, each prefix represents a certain power of 10, to be used as a multiplication factor. Attaching a prefix to an SI unit has the effect of multiplying by the associated factor. Thus, we can express a particular electric power as

$$1.27 \times 10^9 \text{ watts} = 1.27 \text{ gigawatts} = 1.27 \text{ GW} \quad (1-4)$$

or a particular time interval as

$$2.35 \times 10^{-9} \text{ s} = 2.35 \text{ nanoseconds} = 2.35 \text{ ns.} \quad (1-5)$$

Some prefixes, as used in milliliter, centimeter, kilogram, and megabyte, are probably familiar to you.

Changing Units

We often need to change the units in which a physical quantity is expressed. We do so by a method called *chain-link conversion*. In this method, we multiply the original measurement by a **conversion factor** (a ratio of units that is equal to unity). For example, because 1 min and 60 s are identical time intervals, we have

$$\frac{1 \text{ min}}{60 \text{ s}} = 1 \quad \text{and} \quad \frac{60 \text{ s}}{1 \text{ min}} = 1.$$

Thus, the ratios (1 min)/(60 s) and (60 s)/(1 min) can be used as conversion factors. This is *not* the same as writing $\frac{1}{60} = 1$ or $60 = 1$; each *number* and its *unit* must be treated together.

Because multiplying any quantity by unity leaves the quantity unchanged, we can introduce conversion factors wherever we find them useful. In chain-link conversion, we use the factors to cancel unwanted units. For example, to convert 2 min to seconds, we have

$$2 \text{ min} = (2 \text{ min})(1) = (2 \text{ min}) \left(\frac{60 \text{ s}}{1 \text{ min}} \right) = 120 \text{ s.} \quad (1-6)$$

If you introduce a conversion factor in such a way that unwanted units do *not* cancel, invert the factor and try again. In conversions, the units obey the same algebraic rules as variables and numbers.

Appendix D gives conversion factors between SI and other systems of units, including non-SI units still used in the United States. However, the conversion factors are written in the style of “1 min = 60 s” rather than as a ratio. So, you need to decide on the numerator and denominator in any needed ratio.

Length

In 1792, the newborn Republic of France established a new system of weights and measures. Its cornerstone was the meter, defined to be one ten-millionth of the distance from the north pole to the equator. Later, for practical reasons, this Earth standard was abandoned and the meter came to be defined as the distance between two fine lines engraved near the ends of a platinum–iridium bar, the **standard meter bar**, which was kept at the International Bureau of Weights and Measures near Paris. Accurate copies of the bar were sent to standardizing laboratories throughout the world. These **secondary standards** were used to produce other, still more accessible standards, so that ultimately every measuring device derived its authority from the standard meter bar through a complicated chain of comparisons.

Eventually, a standard more precise than the distance between two fine scratches on a metal bar was required. In 1960, a new standard for the meter, based on the wavelength of light, was adopted. Specifically, the standard for the meter was redefined to be 1 650 763.73 wavelengths of a particular orange-red light emitted by atoms of krypton-86 (a particular isotope, or type, of krypton) in a gas discharge tube that can be set up anywhere in the world. This awkward number of wavelengths was chosen so that the new standard would be close to the old meter-bar standard.

By 1983, however, the demand for higher precision had reached such a point that even the krypton-86 standard could not meet it, and in that year a bold step was taken. The meter was redefined as the distance traveled by light in a specified time interval. In the words of the 17th General Conference on Weights and Measures:



The meter is the length of the path traveled by light in a vacuum during a time interval of $1/299\,792\,458$ of a second.

This time interval was chosen so that the speed of light c is exactly

$$c = 299\,792\,458 \text{ m/s.}$$

Measurements of the speed of light had become extremely precise, so it made sense to adopt the speed of light as a defined quantity and to use it to redefine the meter.

Table 1-3 shows a wide range of lengths, from that of the universe (top line) to those of some very small objects.

Table 1-3 Some Approximate Lengths

Measurement	Length in Meters
Distance to the first galaxies formed	2×10^{26}
Distance to the Andromeda galaxy	2×10^{22}
Distance to the nearby star Proxima Centauri	4×10^{16}
Distance to Pluto	6×10^{12}
Radius of Earth	6×10^6
Height of Mt. Everest	9×10^3
Thickness of this page	1×10^{-4}
Length of a typical virus	1×10^{-8}
Radius of a hydrogen atom	5×10^{-11}
Radius of a proton	1×10^{-15}

Significant Figures and Decimal Places

Suppose that you work out a problem in which each value consists of two digits. Those digits are called **significant figures** and they set the number of digits that you can use in reporting your final answer. With data given in two significant figures, your final answer should have only two significant figures. However, depending on the mode setting of your calculator, many more digits might be displayed. Those extra digits are meaningless.

In this book, final results of calculations are often rounded to match the least number of significant figures in the given data. (However, sometimes an extra significant figure is kept.) When the leftmost of the digits to be discarded is 5 or more, the last remaining digit is rounded up; otherwise it is retained as is. For example, 11.3516 is rounded to three significant figures as 11.4 and 11.3279 is rounded to three significant figures as 11.3. (The answers to sample problems in this book are usually presented with the symbol = instead of \approx even if rounding is involved.)

When a number such as 3.15 or 3.15×10^3 is provided in a problem, the number of significant figures is apparent, but how about the number 3000? Is it known to only one significant figure (3×10^3)? Or is it known to as many as four significant figures (3.000×10^3)? In this book, we assume that all the zeros in such given numbers as 3000 are significant, but you had better not make that assumption elsewhere.

Don't confuse *significant figures* with *decimal places*. Consider the lengths 35.6 mm, 3.56 m, and 0.00356 m. They all have three significant figures but they have one, two, and five decimal places, respectively.



Sample Problem 1.01 Estimating order of magnitude, ball of string

The world's largest ball of string is about 2 m in radius. To the nearest order of magnitude, what is the total length L of the string in the ball?

KEY IDEA

We could, of course, take the ball apart and measure the total length L , but that would take great effort and make the

ball's builder most unhappy. Instead, because we want only the nearest order of magnitude, we can estimate any quantities required in the calculation.

Calculations: Let us assume the ball is spherical with radius $R = 2$ m. The string in the ball is not closely packed (there are uncountable gaps between adjacent sections of string). To allow for these gaps, let us somewhat overestimate

the cross-sectional area of the string by assuming the cross section is square, with an edge length $d = 4$ mm. Then, with a cross-sectional area of d^2 and a length L , the string occupies a total volume of

$$V = (\text{cross-sectional area})(\text{length}) = d^2L.$$

This is approximately equal to the volume of the ball, given by $\frac{4}{3}\pi R^3$, which is about $4R^3$ because π is about 3. Thus, we have the following

$$d^2L = 4R^3,$$

$$\text{or } L = \frac{4R^3}{d^2} = \frac{4(2 \text{ m})^3}{(4 \times 10^{-3} \text{ m})^2} = 2 \times 10^6 \text{ m} \approx 10^6 \text{ m} = 10^3 \text{ km.} \quad (\text{Answer})$$

(Note that you do not need a calculator for such a simplified calculation.) To the nearest order of magnitude, the ball contains about 1000 km of string!



Additional examples, video, and practice available at WileyPLUS



1-2 TIME

Learning Objectives

After reading this module, you should be able to . . .

1.05 Change units for time by using chain-link conversions.

1.06 Use various measures of time, such as for motion or as determined on different clocks.

Key Idea

● The second is defined in terms of the oscillations of light emitted by an atomic (cesium-133) source. Accurate

time signals are sent worldwide by radio signals keyed to atomic clocks in standardizing laboratories.

Time

Time has two aspects. For civil and some scientific purposes, we want to know the time of day so that we can order events in sequence. In much scientific work, we want to know how long an event lasts. Thus, any time standard must be able to answer two questions: “When did it happen?” and “What is its *duration*?” Table 1-4 shows some time intervals.

Any phenomenon that repeats itself is a possible time standard. Earth’s rotation, which determines the length of the day, has been used in this way for centuries; Fig. 1-1 shows one novel example of a watch based on that rotation. A quartz clock, in which a quartz ring is made to vibrate continuously, can be calibrated against Earth’s rotation via astronomical observations and used to measure time intervals in the laboratory. However, the calibration cannot be carried out with the accuracy called for by modern scientific and engineering technology.

Table 1-4 Some Approximate Time Intervals

Measurement	Time Interval in Seconds	Measurement	Time Interval in Seconds
Lifetime of the proton (predicted)	3×10^{40}	Time between human heartbeats	8×10^{-1}
Age of the universe	5×10^{17}	Lifetime of the muon	2×10^{-6}
Age of the pyramid of Cheops	1×10^{11}	Shortest lab light pulse	1×10^{-16}
Human life expectancy	2×10^9	Lifetime of the most unstable particle	1×10^{-23}
Length of a day	9×10^4	The Planck time ^a	1×10^{-43}

^aThis is the earliest time after the big bang at which the laws of physics as we know them can be applied.



Steven Pitkin

Figure 1-1 When the metric system was proposed in 1792, the hour was redefined to provide a 10-hour day. The idea did not catch on. The maker of this 10-hour watch wisely provided a small dial that kept conventional 12-hour time. Do the two dials indicate the same time?

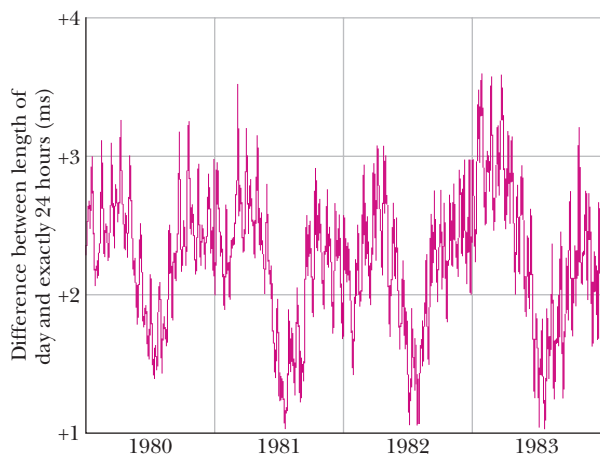


Figure 1-2 Variations in the length of the day over a 4-year period. Note that the entire vertical scale amounts to only 3 ms (= 0.003 s).

To meet the need for a better time standard, atomic clocks have been developed. An atomic clock at the National Institute of Standards and Technology (NIST) in Boulder, Colorado, is the standard for Coordinated Universal Time (UTC) in the United States. Its time signals are available by shortwave radio (stations WWV and WWVH) and by telephone (303-499-7111). Time signals (and related information) are also available from the United States Naval Observatory at website <http://tycho.usno.navy.mil/time.html>. (To set a clock extremely accurately at your particular location, you would have to account for the travel time required for these signals to reach you.)

Figure 1-2 shows variations in the length of one day on Earth over a 4-year period, as determined by comparison with a cesium (atomic) clock. Because the variation displayed by Fig. 1-2 is seasonal and repetitious, we suspect the rotating Earth when there is a difference between Earth and atom as timekeepers. The variation is due to tidal effects caused by the Moon and to large-scale winds.

The 13th General Conference on Weights and Measures in 1967 adopted a standard second based on the cesium clock:



One second is the time taken by 9 192 631 770 oscillations of the light (of a specified wavelength) emitted by a cesium-133 atom.

Atomic clocks are so consistent that, in principle, two cesium clocks would have to run for 6000 years before their readings would differ by more than 1 s. Even such accuracy pales in comparison with that of clocks currently being developed; their precision may be 1 part in 10^{18} —that is, 1 s in 1×10^{18} s (which is about 3×10^{10} y).

1-3 MASS

Learning Objectives

After reading this module, you should be able to . . .

1.07 Change units for mass by using chain-link conversions.

1.08 Relate density to mass and volume when the mass is uniformly distributed.

Key Ideas

- The kilogram is defined in terms of a platinum–iridium standard mass kept near Paris. For measurements on an atomic scale, the atomic mass unit, defined in terms of the atom carbon-12, is usually used.

- The density ρ of a material is the mass per unit volume:

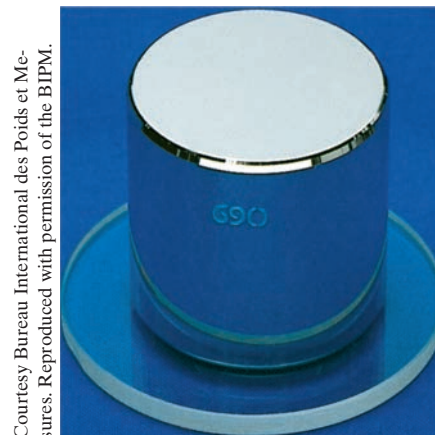
$$\rho = \frac{m}{V}.$$

Mass

The Standard Kilogram

The SI standard of mass is a cylinder of platinum and iridium (Fig. 1-3) that is kept at the International Bureau of Weights and Measures near Paris and assigned, by

Figure 1-3 The international 1 kg standard of mass, a platinum–iridium cylinder 3.9 cm in height and in diameter.



Courtesy Bureau International des Poids et Mesures. Reproduced with permission of the BIPM.

international agreement, a mass of 1 kilogram. Accurate copies have been sent to standardizing laboratories in other countries, and the masses of other bodies can be determined by balancing them against a copy. Table 1-5 shows some masses expressed in kilograms, ranging over about 83 orders of magnitude.

The U.S. copy of the standard kilogram is housed in a vault at NIST. It is removed, no more than once a year, for the purpose of checking duplicate copies that are used elsewhere. Since 1889, it has been taken to France twice for recomparison with the primary standard.

A Second Mass Standard

The masses of atoms can be compared with one another more precisely than they can be compared with the standard kilogram. For this reason, we have a second mass standard. It is the carbon-12 atom, which, by international agreement, has been assigned a mass of 12 **atomic mass units** (u). The relation between the two units is

$$1 \text{ u} = 1.660\,538\,86 \times 10^{-27} \text{ kg}, \quad (1-7)$$

with an uncertainty of ± 10 in the last two decimal places. Scientists can, with reasonable precision, experimentally determine the masses of other atoms relative to the mass of carbon-12. What we presently lack is a reliable means of extending that precision to more common units of mass, such as a kilogram.

Density

As we shall discuss further in Chapter 14, **density** ρ (lowercase Greek letter rho) is the mass per unit volume:

$$\rho = \frac{m}{V}. \quad (1-8)$$

Densities are typically listed in kilograms per cubic meter or grams per cubic centimeter. The density of water (1.00 gram per cubic centimeter) is often used as a comparison. Fresh snow has about 10% of that density; platinum has a density that is about 21 times that of water.


Table 1-5 Some Approximate Masses

Object	Mass in Kilograms
Known universe	1×10^{53}
Our galaxy	2×10^{41}
Sun	2×10^{30}
Moon	7×10^{22}
Asteroid Eros	5×10^{15}
Small mountain	1×10^{12}
Ocean liner	7×10^7
Elephant	5×10^3
Grape	3×10^{-3}
Speck of dust	7×10^{-10}
Penicillin molecule	5×10^{-17}
Uranium atom	4×10^{-25}
Proton	2×10^{-27}
Electron	9×10^{-31}

Sample Problem 1.02 Density and liquefaction

A heavy object can sink into the ground during an earthquake if the shaking causes the ground to undergo *liquefaction*, in which the soil grains experience little friction as they slide over one another. The ground is then effectively quicksand. The possibility of liquefaction in sandy ground can be predicted in terms of the *void ratio* e for a sample of the ground:

$$e = \frac{V_{\text{voids}}}{V_{\text{grains}}}. \quad (1-9)$$

Here, V_{grains} is the total volume of the sand grains in the sample and V_{voids} is the total volume between the grains (in the *voids*). If e exceeds a critical value of 0.80, liquefaction can occur during an earthquake. What is the corresponding sand density ρ_{sand} ? Solid silicon dioxide (the primary component of sand) has a density of $\rho_{\text{SiO}_2} = 2.600 \times 10^3 \text{ kg/m}^3$. 

KEY IDEA

The density of the sand ρ_{sand} in a sample is the mass per unit volume—that is, the ratio of the total mass m_{sand} of the sand grains to the total volume V_{total} of the sample:

$$\rho_{\text{sand}} = \frac{m_{\text{sand}}}{V_{\text{total}}}. \quad (1-10)$$

Calculations: The total volume V_{total} of a sample is

$$V_{\text{total}} = V_{\text{grains}} + V_{\text{voids}}.$$

Substituting for V_{voids} from Eq. 1-9 and solving for V_{grains} lead to

$$V_{\text{grains}} = \frac{V_{\text{total}}}{1 + e}. \quad (1-11)$$



From Eq. 1-8, the total mass m_{sand} of the sand grains is the product of the density of silicon dioxide and the total volume of the sand grains:

$$m_{\text{sand}} = \rho_{\text{SiO}_2} V_{\text{grains}}. \quad (1-12)$$

Substituting this expression into Eq. 1-10 and then substituting for V_{grains} from Eq. 1-11 lead to

$$\rho_{\text{sand}} = \frac{\rho_{\text{SiO}_2}}{V_{\text{total}}} \frac{V_{\text{total}}}{1+e} = \frac{\rho_{\text{SiO}_2}}{1+e}. \quad (1-13)$$

Substituting $\rho_{\text{SiO}_2} = 2.600 \times 10^3 \text{ kg/m}^3$ and the critical value of $e = 0.80$, we find that liquefaction occurs when the sand density is less than

$$\rho_{\text{sand}} = \frac{2.600 \times 10^3 \text{ kg/m}^3}{1.80} = 1.4 \times 10^3 \text{ kg/m}^3. \quad (\text{Answer})$$

A building can sink several meters in such liquefaction.



Additional examples, video, and practice available at *WileyPLUS*

Review & Summary

Measurement in Physics Physics is based on measurement of physical quantities. Certain physical quantities have been chosen as **base quantities** (such as length, time, and mass); each has been defined in terms of a **standard** and given a **unit** of measure (such as meter, second, and kilogram). Other physical quantities are defined in terms of the base quantities and their standards and units.

SI Units The unit system emphasized in this book is the International System of Units (SI). The three physical quantities displayed in Table 1-1 are used in the early chapters. Standards, which must be both accessible and invariable, have been established for these base quantities by international agreement. These standards are used in all physical measurement, for both the base quantities and the quantities derived from them. Scientific notation and the prefixes of Table 1-2 are used to simplify measurement notation.

Changing Units Conversion of units may be performed by using *chain-link conversions* in which the original data are

multiplied successively by conversion factors written as unity and the units are manipulated like algebraic quantities until only the desired units remain.

Length The meter is defined as the distance traveled by light during a precisely specified time interval.

Time The second is defined in terms of the oscillations of light emitted by an atomic (cesium-133) source. Accurate time signals are sent worldwide by radio signals keyed to atomic clocks in standardizing laboratories.

Mass The kilogram is defined in terms of a platinum-iridium standard mass kept near Paris. For measurements on an atomic scale, the atomic mass unit, defined in terms of the atom carbon-12, is usually used.

Density The density ρ of a material is the mass per unit volume:

$$\rho = \frac{m}{V}. \quad (1-8)$$

Problems



Tutoring problem available (at instructor's discretion) in *WileyPLUS* and WebAssign



Worked-out solution available in Student Solutions Manual



Worked-out solution is at

<http://www.wiley.com/college/halliday>



Number of dots indicates level of problem difficulty



Interactive solution is at



Additional information available in *The Flying Circus of Physics* and at flyingcircusofphysics.com

Module 1-1 Measuring Things, Including Lengths

•1 **SSM** Earth is approximately a sphere of radius $6.37 \times 10^6 \text{ m}$. What are (a) its circumference in kilometers, (b) its surface area in square kilometers, and (c) its volume in cubic kilometers?

•2 A *gry* is an old English measure for length, defined as 1/10 of a line, where *line* is another old English measure for length, defined as 1/12 inch. A common measure for length in the publishing business is a *point*, defined as 1/72 inch. What is an area of 0.50 gry^2 in points squared (points²)?

•3 The micrometer ($1 \mu\text{m}$) is often called the *micron*. (a) How

many microns make up 1.0 km? (b) What fraction of a centimeter equals $1.0 \mu\text{m}$? (c) How many microns are in 1.0 yd?

•4 Spacing in this book was generally done in units of points and picas: 12 points = 1 pica, and 6 picas = 1 inch. If a figure was misplaced in the page proofs by 0.80 cm, what was the misplacement in (a) picas and (b) points?

•5 **SSM** **WWW** Horses are to race over a certain English meadow for a distance of 4.0 furlongs. What is the race distance in (a) rods and (b) chains? (1 furlong = 201.168 m, 1 rod = 5.0292 m, and 1 chain = 20.117 m.)

••6 You can easily convert common units and measures electronically, but you still should be able to use a conversion table, such as those in Appendix D. Table 1-6 is part of a conversion table for a system of volume measures once common in Spain; a volume of 1 fanega is equivalent to 55.501 dm³ (cubic decimeters). To complete the table, what numbers (to three significant figures) should be entered in (a) the cahiz column, (b) the fanega column, (c) the cuartilla column, and (d) the almude column, starting with the top blank? Express 7.00 almudes in (e) medios, (f) cahizes, and (g) cubic centimeters (cm³).

Table 1-6 Problem 6

	cahiz	fanega	cuartilla	almude	medio
1 cahiz =	1	12	48	144	288
1 fanega =		1	4	12	24
1 cuartilla =			1	3	6
1 almude =				1	2
1 medio =					1

••7 **ILW** Hydraulic engineers in the United States often use, as a unit of volume of water, the *acre-foot*, defined as the volume of water that will cover 1 acre of land to a depth of 1 ft. A severe thunderstorm dumped 2.0 in. of rain in 30 min on a town of area 26 km². What volume of water, in acre-feet, fell on the town?

••8 **GO** Harvard Bridge, which connects MIT with its fraternities across the Charles River, has a length of 364.4 Smoots plus one ear. The unit of one Smoot is based on the length of Oliver Reed Smoot, Jr., class of 1962, who was carried or dragged length by length across the bridge so that other pledge members of the Lambda Chi Alpha fraternity could mark off (with paint) 1-Smoot lengths along the bridge. The marks have been repainted biannually by fraternity pledges since the initial measurement, usually during times of traffic congestion so that the police cannot easily interfere. (Presumably, the police were originally upset because the Smoot is not an SI base unit, but these days they seem to have accepted the unit.) Figure 1-4 shows three parallel paths, measured in Smoots (S), Willies (W), and Zeldas (Z). What is the length of 50.0 Smoots in (a) Willies and (b) Zeldas?



Figure 1-4 Problem 8.

••9 Antarctica is roughly semicircular, with a radius of 2000 km (Fig. 1-5). The average thickness of its ice cover is 3000 m. How many cubic centimeters of ice does Antarctica contain? (Ignore the curvature of Earth.)

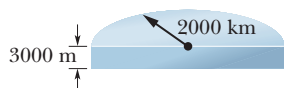


Figure 1-5 Problem 9.

Module 1-2 Time

•10 Until 1883, every city and town in the United States kept its own local time. Today, travelers reset their watches only when the time change equals 1.0 h. How far, on the average, must you travel in degrees of longitude between the time-zone boundaries at which your watch must be reset by 1.0 h? (*Hint*: Earth rotates 360° in about 24 h.)

•11 For about 10 years after the French Revolution, the French government attempted to base measures of time on multiples of ten: One week consisted of 10 days, one day consisted of 10 hours, one hour consisted of 100 minutes, and one minute consisted of 100 seconds. What are the ratios of (a) the French decimal week to the standard week and (b) the French decimal second to the standard second?

•12 The fastest growing plant on record is a *Hesperoyucca whipplei* that grew 3.7 m in 14 days. What was its growth rate in micrometers per second?

•13 **GO** Three digital clocks *A*, *B*, and *C* run at different rates and do not have simultaneous readings of zero. Figure 1-6 shows simultaneous readings on pairs of the clocks for four occasions. (At the earliest occasion, for example, *B* reads 25.0 s and *C* reads 92.0 s.) If two events are 600 s apart on clock *A*, how far apart are they on (a) clock *B* and (b) clock *C*? (c) When clock *A* reads 400 s, what does clock *B* read? (d) When clock *C* reads 15.0 s, what does clock *B* read? (Assume negative readings for prezero times.)

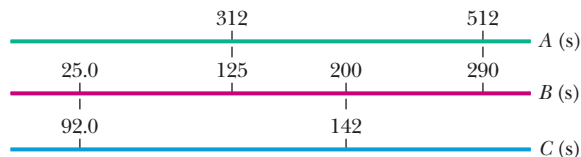


Figure 1-6 Problem 13.

•14 A lecture period (50 min) is close to 1 microcentury. (a) How long is a microcentury in minutes? (b) Using

$$\text{percentage difference} = \left(\frac{\text{actual} - \text{approximation}}{\text{actual}} \right) 100,$$

find the percentage difference from the approximation.

•15 A fortnight is a charming English measure of time equal to 2.0 weeks (the word is a contraction of “fourteen nights”). That is a nice amount of time in pleasant company but perhaps a painful string of microseconds in unpleasant company. How many microseconds are in a fortnight?

•16 Time standards are now based on atomic clocks. A promising second standard is based on *pulsars*, which are rotating neutron stars (highly compact stars consisting only of neutrons). Some rotate at a rate that is highly stable, sending out a radio beacon that sweeps briefly across Earth once with each rotation, like a lighthouse beacon. Pulsar PSR 1937 + 21 is an example; it rotates once every 1.557 806 448 872 75 ± 3 ms, where the trailing ±3 indicates the uncertainty in the last decimal place (it does *not* mean ±3 ms). (a) How many rotations does PSR 1937 + 21 make in 7.00 days? (b) How much time does the pulsar take to rotate exactly one million times and (c) what is the associated uncertainty?

•17 **SSM** Five clocks are being tested in a laboratory. Exactly at noon, as determined by the WWV time signal, on successive days of a week the clocks read as in the following table. Rank the five clocks according to their relative value as good timekeepers, best to worst. Justify your choice.

Clock	Sun.	Mon.	Tues.	Wed.	Thurs.	Fri.	Sat.
A	12:36:40	12:36:56	12:37:12	12:37:27	12:37:44	12:37:59	12:38:14
B	11:59:59	12:00:02	11:59:57	12:00:07	12:00:02	11:59:56	12:00:03
C	15:50:45	15:51:43	15:52:41	15:53:39	15:54:37	15:55:35	15:56:33
D	12:03:59	12:02:52	12:01:45	12:00:38	11:59:31	11:58:24	11:57:17
E	12:03:59	12:02:49	12:01:54	12:01:52	12:01:32	12:01:22	12:01:12

••18 Because Earth's rotation is gradually slowing, the length of each day increases: The day at the end of 1.0 century is 1.0 ms longer than the day at the start of the century. In 20 centuries, what is the total of the daily increases in time?

•••19 Suppose that, while lying on a beach near the equator watching the Sun set over a calm ocean, you start a stopwatch just as the top of the Sun disappears. You then stand, elevating your eyes by a height $H = 1.70$ m, and stop the watch when the top of the Sun again disappears. If the elapsed time is $t = 11.1$ s, what is the radius r of Earth?

Module 1-3 Mass

•20 **GO** The record for the largest glass bottle was set in 1992 by a team in Millville, New Jersey — they blew a bottle with a volume of 193 U.S. fluid gallons. (a) How much short of 1.0 million cubic centimeters is that? (b) If the bottle were filled with water at the leisurely rate of 1.8 g/min, how long would the filling take? Water has a density of 1000 kg/m^3 .

•21 Earth has a mass of 5.98×10^{24} kg. The average mass of the atoms that make up Earth is 40 u. How many atoms are there in Earth?

•22 Gold, which has a density of 19.32 g/cm^3 , is the most ductile metal and can be pressed into a thin leaf or drawn out into a long fiber. (a) If a sample of gold, with a mass of 27.63 g, is pressed into a leaf of $1.000 \mu\text{m}$ thickness, what is the area of the leaf? (b) If, instead, the gold is drawn out into a cylindrical fiber of radius $2.500 \mu\text{m}$, what is the length of the fiber?

•23 **SSM** (a) Assuming that water has a density of exactly 1 g/cm^3 , find the mass of one cubic meter of water in kilograms. (b) Suppose that it takes 10.0 h to drain a container of 5700 m^3 of water. What is the “mass flow rate,” in kilograms per second, of water from the container?

••24 **GO** Grains of fine California beach sand are approximately spheres with an average radius of $50 \mu\text{m}$ and are made of silicon dioxide, which has a density of 2600 kg/m^3 . What mass of sand grains would have a total surface area (the total area of all the individual spheres) equal to the surface area of a cube 1.00 m on an edge?

••25 **GO** During heavy rain, a section of a mountainside measuring 2.5 km horizontally, 0.80 km up along the slope, and 2.0 m deep slips into a valley in a mud slide. Assume that the mud ends up uniformly distributed over a surface area of the valley measuring $0.40 \text{ km} \times 0.40 \text{ km}$ and that mud has a density of 1900 kg/m^3 . What is the mass of the mud sitting above a 4.0 m^2 area of the valley floor?

••26 One cubic centimeter of a typical cumulus cloud contains 50 to 500 water drops, which have a typical radius of $10 \mu\text{m}$. For

that range, give the lower value and the higher value, respectively, for the following. (a) How many cubic meters of water are in a cylindrical cumulus cloud of height 3.0 km and radius 1.0 km? (b) How many 1-liter pop bottles would that water fill? (c) Water has a density of 1000 kg/m^3 . How much mass does the water in the cloud have?

••27 Iron has a density of 7.87 g/cm^3 , and the mass of an iron atom is $9.27 \times 10^{-26} \text{ kg}$. If the atoms are spherical and tightly packed, (a) what is the volume of an iron atom and (b) what is the distance between the centers of adjacent atoms?

••28 A mole of atoms is 6.02×10^{23} atoms. To the nearest order of magnitude, how many moles of atoms are in a large domestic cat? The masses of a hydrogen atom, an oxygen atom, and a carbon atom are 1.0 u, 16 u, and 12 u, respectively. (*Hint*: Cats are sometimes known to kill a mole.)

••29 On a spending spree in Malaysia, you buy an ox with a weight of 28.9 piculs in the local unit of weights: 1 picul = 100 gins, 1 gin = 16 tahils, 1 tahlil = 10 chees, and 1 chee = 10 hoons. The weight of 1 hoon corresponds to a mass of 0.3779 g. When you arrange to ship the ox home to your astonished family, how much mass in kilograms must you declare on the shipping manifest? (*Hint*: Set up multiple chain-link conversions.)

••30 **GO** Water is poured into a container that has a small leak. The mass m of the water is given as a function of time t by $m = 5.00t^{0.8} - 3.00t + 20.00$, with $t \geq 0$, m in grams, and t in seconds. (a) At what time is the water mass greatest, and (b) what is that greatest mass? In kilograms per minute, what is the rate of mass change at (c) $t = 2.00$ s and (d) $t = 5.00$ s?

•••31 A vertical container with base area measuring 14.0 cm by 17.0 cm is being filled with identical pieces of candy, each with a volume of 50.0 mm^3 and a mass of 0.0200 g . Assume that the volume of the empty spaces between the candies is negligible. If the height of the candies in the container increases at the rate of 0.250 cm/s , at what rate (kilograms per minute) does the mass of the candies in the container increase?

Additional Problems

32 In the United States, a doll house has the scale of 1:12 of a real house (that is, each length of the doll house is $\frac{1}{12}$ that of the real house) and a miniature house (a doll house to fit within a doll house) has the scale of 1:144 of a real house. Suppose a real house (Fig. 1-7) has a front length of 20 m, a depth of 12 m, a height of 6.0 m, and a standard sloped roof (vertical triangular faces on the ends) of height 3.0 m. In cubic meters, what are the volumes of the corresponding (a) doll house and (b) miniature house?

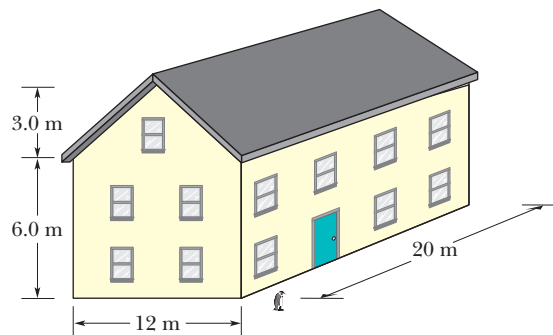


Figure 1-7 Problem 32.